### English

The story 'Whatever Next' will inspire our creativity. Where might we go?
What would we see? Our story narratives will be full of wonder and flare. Developing our word choices and use of adjectives will strengthen the power of our written word.

#### Science

New scientific findings will allow us to investigate the properties of different materials. Our new astronaut roles requires us to gather and record data about different planets.

# PSHE- Jigsaw

Healthy Me
Astronauts need to know how to look
after themselves to stay fit and
healthy and so do we.

#### Computing

We will use technology to email a famous explorer to find out what space was really like.

Programming floor-bots will develop our use of algorithms.

# Geography

As we become astronauts a rocket eye view of our world will help us compare human and physical features found on Earth and Mars. We will create our own space terrain which will allow us to use positional and directional language whilst avoiding dangers.

# Spring 2 Moon Zoom Year I

## Phonics

Phonics will be taught daily using Read Write Inc.

#### Music

Round and Round.
This topic looks at Bossa
Nova Latin style music. We
will be focusing on pitch,
pulse and rhythm as we
play instruments, sing our
song and compose our
own pieces.

#### PE

Our space dance will encourage us to use mirroring work when an alien replicated our movements.

Bat and ball activities will improve our skills in playing groups games.

#### Maths

Addition and subtraction will support our space count down whilst learning about 2D and 3D shapes, length and height will develop our moon buggy creations.

## History

Who is Neil Armstrong?
A trip to the moon will give us
an insight into the first moon
landing and the life of the
famous astronaut.

#### Art

Exploring galaxies will inspire us to create our own galaxy using marbling techniques.

## Design Technology

To become real astronauts we need to design and create our own space rockets and moon buggies. They will need to be fit for purpose and will include moving parts. Evaluating how successful our moon buggies are will encourage us to reflect on our designs.