CORNWALL EDUCATION LEARNING TRUST



EARNING TOGETHER

Art and Design Skills Progression- KS1

		KS1 National	Year 1			Ус	
		Curriculum objectives	Skill	Knowledge	ILPs	Skill	Kno
		The	se are the es	sential steps	s to be cover	ed for each P	roject
Essential steps	Creation/ Design Generation	Use a range of materials creatively to design and make products. Produce	Design and make art to express ideas.	Ideas can be created through observation (looking closely), imagination (creating pictures in the mind) and memory (remembering experiences from the past). Discussion and initial	Spr 1: Bright Lights Big City (Mixed Media) Sum 1: Enchanted Woodland (Paint) Sum2: Paws, Claws and Whiskers (Sculpture)	Select the best materials and techniques to develop an idea. Make simple sketches	Materials that are different t smoot polystyre printing; pencils and for drawing poster pain and thicker vibrant pain clay tool sc A sketch
	of ideas	creative work, exploring their ideas and recording their experiences.	ideas simply before creating artwork.	sketches can be used to communicate ideas and are part of the artistic process.		to explore and develop ideas.	producec drawing, wh develop
	Evaluate	Evaluate and analyse creative works using the language of art, craft and design.	Say what they like about their own or others' work using simple artistic vocabulary.	Aspects of artwork that can be discussed include subject matter, use of colour and shape, the techniques used and the feelings the artwork creates.		Analyse and evaluate their own and others' work using artistic vocabulary.	Aspects analyse and subject r shape, for
	Discipline	Use drawing, painting and sculpture to develop and	<u>Nature</u> Make transient art and pattern work using a range of natural materials.	Transient art is moveable, non- permanent and usually made of a variety of		<u>Nature</u> Draw, paint and sculpt natural forms from observation, imagination and memory.	Natural fo found in na flowers



Year 2 owledge

ILPs

.

s and techniques e well suited to tasks include ink; oth paper and rene blocks for ; hard and black id cartridge paper g lines and shading; ints, large brushes er paper for large, maintings and clay, ols and slip for sculpting.

ch is a quicklyed or unfinished vhich helps artists op their ideas.

s of artwork to d evaluate include matter, colour, orm and texture.

forms are objects nature and include rs, pine cones, <u>Aut 1:</u> Beachcombers (Sculpture)

<u>Aut 2:</u> Land Ahoy (Mixed Media)

<u>Sum 1:</u> Scented Garden (Mixed Media/ Paint)



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share their objects and materials. ideas, Natural materials, experiences pebbles, sand, leaves,	feathers, birds a
Ideas, such as grass,	
and pine cones, seeds and	
imagination. flowers, can be used	
to make transient art.	
Use a range of Human form	
Use a range of <u>Human form</u> materials Represent the human A human face includes Represent the human face includes	
for a veries described and such as	
features fro	
design and from observation, forehead, eyebrows observation, imagi	
make imagination or memory and cheeks. or memory	
products. with some attention to	
facial features.	
Landscape Landscape	
Draw or paint a place from memory, Drawings or paintings of landscape fr	
from memory, Drawings or paintings of landscape from memory, imagination or of locations can be	
observation. inspired by observation, with	
observation (looking attention to de	
closely), imagination	
(creating pictures in	
the mind) and memory	
(remembering places	
from the past).	
Significant Learn about Identify similarities Similarities and differences differences between and differences and differences between and	
people/ the work of a between two or more two pieces of art between artwork	
range of	' ·
movement artists, craft pieces of art. include the materials common them used, the subject	sea, myths,
makers and matter and the use of	and histo
designers,	
describing the Describe and explore Words relating to Explain why a pair	
differences the work of a colour, shape, piece of artwork,	•
and significant artist. materials and subject of work or artist	· · · · · · · · · · · · · · · · · · ·
similarities matter can be used to important.	skilled of influenced
between significant artists.	others; they
different	features
	movement of
practices and second se	matter is



, stones, insects, and crystals.

ving, painting or of a human face is d a portrait.

ape is a piece of hat shows a scenic view.

themes in art e landscapes, e, animals, streets ings, gardens, the , legends, stories storical events.

art are important reasons: they were famous or highly d artists; they d the artwork of ey clearly show the es of a style or of art; the subject is interesting or

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		disciplines, and making links to their own work.					important, thoughts a artist or the large body long pe
Sculptures	Malleable materials	The 5 Use a range of materials creatively to design and make products.	mediums wi Manipulate malleable materials by squeezing, pinching, pulling, pressing, rolling, modelling, flattening, poking, squashing and smoothing.	Malleable materials include rigid and soft materials, such as clay, plasticine and salt dough.	d within the <u>Spr 1:</u> Bright Lights Big City (Mixed Media) <u>Sum 1:</u> Enchanted	3 key areas Press objects into a malleable material to make textures, patterns and imprints.	Malleable m clay, plastic are ease Interesting can make te and imprir bark, leaves and bu
Mixed Media	Paper and fabric	Use a range of materials creatively to design and make products.	Use textural materials, including paper and fabric, to create a simple collage.	Collage is an art technique where different materials are layered and stuck down to create artwork.	Woodland (Paint) <u>Sum2:</u> Paws, Claws and Whiskers (Sculpture)	Create a range of textures using the properties of different types of paper.	Art papers weights an example, we is heavy a surface, dre a medium w fairly smoo handmade pa rough, unew visible fib media, suc watercolog added to p texture a technique, used to cr effects on a
	Pencil, ink, charcoal and pen	Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.	Use soft and hard pencils to create different types of line.	Soft pencils create darker lines and are marked with a B for black. Hard pencils create lighter lines and are marked with an H for hard. Different types of line include zigzag,		Use the properties of pencil, ink and charcoal to create different patterns, textures and lines, and explore shape, form and space.	Textures smooth, rid Tone is th darkness of can create h thicknesse can also be s be used wit to make lin



nt; they show the and ideas of the he artist created a dy of work over a period of time.

ects)

materials, such as icine or salt dough, casy to shape. ing materials that textures, patterns rints include tree res, nuts and bolts bubble wrap.

rs have different and textures. For watercolour paper and has a rough rawing paper is of weight and has a ooth surface and paper usually has a even surface with ibres. Different uch as pastels, or our paint, can be papers to reveal and the rubbing , frottage, can be reate a range of different papers.

es include rough, ridged and bumpy. the lightness or of a colour. Pencils to lines of different ses and tones and e smudged. Ink can rith a pen or brush ines and marks of <u>Aut 1:</u> Beachcombers (Sculpture)

<u>Aut 2:</u> Land Ahoy (Mixed Media)

<u>Sum 1:</u> Scented Garden (Mixed Media/ Paint)



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				wavy, curved, thick and thin.		varying thic be mixed brushed on Charcoal create line thicknesses can be rubbe sm
	Printing	Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.	Make simple prints and patterns using a range of liquids including ink and paint.	A print is a shape or image that has been made by transferring paint, fabric paint, ink or other media from one surface to another.	Use the properties of various materials, such as clay or polystyrene, to develop a block print.	A block prin pattern engraved o such as clay covered wir pressed onto to transfe block can be creating a re
Paint	Paint	Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.	Identify and use paints in the primary colours.	The primary colours are red, yellow and blue.	Identify and mix secondary colours.	The seconda green, purple These colour by mixing pr together.



cknesses, and can with water and n paper as a wash. can be used to nes of different es and tones, and bed onto paper and mudged.

int is made when a n is carved or onto a surface, y or polystyrene, vith ink, and then to paper or fabric fer the ink. The e repeatedly used, repeating pattern.

ary colours are le and orange. urs can be made rimary colours